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A Simple Algorithm for *r*-gatherings on the Line

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Abstract

In this paper we study a recently proposed variant of the facility location problem called the r-gathering problem.

Given sets C and F of points on the plane and distance d(c, f) for each $c \in C$ and $f \in F$, an r-gathering of C to F is an assignment A of Cto facilities $F' \subset F$ such that r or more customers are assigned to each facility in F'. A facility is open in A if at least one customer is assigned to it. The cost of an r-gathering is the maximum distance d(c, f) between $c \in C$ and $A(c) \in F'$ among the assignment, which is $\max_{c \in C} \{d(c, A(c))\}$. The r-gathering problem finds the r-gathering that minimizes the cost. When all points of C and F are on the line, an $O((|C|+|F|)\log(|C|+|F|))$ time algorithm and an $O(|C|+|F|\log^2 r+|F|\log|F|)$ -time algorithm to solve the r-gathering problem are known. In this paper we give a simple $O(|C|+r^2|F|)$ -time algorithm to solve the r-gathering problem. Since r << |F| << |C| holds in a typical case, say evacuation planning, our new algorithm is $O(\log |F|)$ factor faster than the known algorithms.

We also give an algorithm to solve a simpler problem, called the r-gather-clustering problem, defined as follows. Given a set C of n points on the plane and distance for each pair of points in C, an r-gather-clustering is a partition of the points into clusters such that each cluster has at least r points. The cost of an r-gather-clustering is the maximum radius among the clusters, where the radius of a cluster is the minimum radius of the disk which can cover the points in the cluster. The r-gather-clustering problem is the problem to find the r-gather-clustering that minimizes the cost. In this paper we give an O(rn)-time simple algorithm to solve the problem when all points of C are on the line.

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1 Introduction

The facility location problem and many of its variants are studied [6, 7]. In this paper we study a recently proposed variant of the problem, the r-gathering problem [2, 5].

We start with a rather simpler problem. Given a set C of n points on the plane an *r-gather-clustering* is a partition of the points into clusters such that each cluster has at least r points. The cost of an *r*-gather-clustering is the maximum radius among the clusters, where the radius of a cluster is the minimum radius of the disk which can cover the points in the cluster. The *r*-gather-clustering problem [2] is the problem to find the *r*-gather-clustering that minimizes the cost. The problem is NP-complete in general, however a polynomial time 2-approximation algorithm for the problem is known [2]. When all points of C are on the line, an $O(n \log n)$ -time algorithm, based on the matrix search method [8, 1], for the problem is known [4].

In this paper we give an O(rn)-time simple algorithm to solve the problem when all points of C are on the line, by reducing the problem to the min-max path problem [9] in a weighted directed graph.

Assume that C is a set of residents on a street and we wish to locate emergency shelters for the residents so that each shelter serves r or more residents. Then r-gather-clustering computes optimal locations for shelters which minimizes the evacuation time span, where each shelter for a cluster is located at the center of the minimum disk which can cover the residents in the cluster.

Then we consider the r-gathering problem. Given two sets C and F of points on the plane and distance d(c, f) for each $c \in C$ and $f \in F$, an r-gathering of C to F is an assignment A of C to $F' \subset F$ such that r or more customers are assigned to each facility in F'. A facility is *open* in A if at least one customer is assigned to it. Note that no customer is assigned to each facility in $F \setminus F'$. The cost of an r-gathering is the maximum distance d(c, f) between $c \in C$ and $A(c) \in F'$ among the assignment, which is $\max_{c \in C} \{d(c, A(c))\}$. The r-gathering problem finds the r-gathering that minimizes the cost.

Armon [5] provides a simple 3-approximation algorithm for the *r*-gathering problem and proves that with the assumption $P \neq NP$ the problem cannot be approximated within a factor less than 3 for any $r \geq 3$. When all points of *C* and *F* are on the line, an $O((|C| + |F|) \log(|C| + |F|))$ -time algorithm [4] and an $O(|C| + |F| \log^2 r + |F| \log |F|)$ -time algorithm [10] to solve the *r*-gathering problem are known.

In this paper we give an $O(|C| + r^2|F|)$ -time algorithm to solve the *r*-gathering problem when all points of *C* and *F* are on the line. Since $r \ll |F| \ll |C|$ holds in a typical case, say evacuation planning, our new algorithm is $O(\log |F|)$ factor faster than the known algorithms.

Assume that we are planning an evacuation plan for the residents on a street, F is a set of possible locations for emergency shelters, and d(c, f) is the time needed for a person $c \in C$ to reach a shelter $f \in F$. Then, an *r*-gathering (when all points of C and F are on the line) corresponds to an evacuation assignment such that each open shelter serves r or more people, and the *r*-gathering problem

finds an evacuation plan that minimizes the evacuation time span.

The remainder of this paper is organized as follows. In Section 2 we consider the *r*-gather-clustering problem and give an algorithm when all points in C are on the line. The idea of the algorithm is to reduce the problem to the min-max path problem for a weighted directed graph. Then in Section 3 we give our algorithm for the *r*-gathering problem when all points in C and F are on the line. The idea of our algorithm is (1) to reduce the problem to the min-max path problem for a weighted directed graph, and (2) carefully bounding the number of edges in the graph. Finally, Section 4 is a conclusion.

2 *r*-gather-clustering on the line

In this section we consider the *r*-gather-clustering problem, and give an algorithm when all points in *C* are on the line. Let $C = \{c_1, c_2, \dots, c_n\}$ be points on the horizontal line and we assume they are sorted from left to right. Our idea is to reduce the *r*-gather-clustering problem to the min-max path problem in a weighted directed (acyclic) graph. First we have the following two lemmas.

Lemma 1 There exists a solution in which the points in each cluster are consecutive in C.

Proof: We call three points $c_a, c_b, c_c \in C$ crossing triple if (1) a < b < c, (2) $c_a, c_c \in C_x$ and (3) $c_b \in C_y$ where C_x and C_y are clusters.

We provide a proof by contradiction. We assume any solution has some crossing triple. Let S be a solution of the r-gather-clustering problem with the minimum number of crossing triples, and S has a crossing triple c_a, c_b, c_c with $c_a, c_c \in C_x$ and $c_b \in C_y$. Let S' be the r-gather-clustering derived from S by replacing C_x and C_y by C'_x and C'_y so that C'_x are the leftmost $|C_x|$ points in $C_x \cup C_y$ and C'_y are the rightmost $|C_y|$ points in $C_x \cup C_y$. Now, the cost of S' does not increase and S' has less crossing triples than S, which is a contradiction. \Box

Thus we can assume each cluster in a solution consists of consecutive points $\{c_i, c_{i+1}, \cdots, c_j\}$ for some *i* and *j*.

Lemma 2 There exists a solution in which the number of points in each cluster is at most 2r - 1.

Proof: We provide a proof by contradiction. Assume that a solution contains a set of clusters C_1, C_2, \dots, C_k where each cluster C_i has more than 2r points. We divide every cluster C_i into two (or more) clusters, respectively, so that each of the divided clusters has r or more points, but at most 2r - 1 points. Since this modification does not increase the cost, the resulting clustering is also a solution.

Then we define the directed (acyclic) graph D(V, E) and the weight of each edge, as follows.



Figure 1: (a) A point set C and (b) the weighted directed graph D with r = 3.

$$V = \{p_0, p_1, p_2, \cdots, p_n\}$$
$$E = \{(p_i, p_j) | i + r \le j \le i + 2r - 1\}$$

See an example with r = 3 in Figure 1. Note that |V| = |C| + 1 because of p_0 . Each edge is directed from left to right. Also note that the number |E| of edges is at most rn. The weight of an edge (p_i, p_j) is the half of the distance between c_{i+1} and c_j , and denoted by $w(p_i, p_j)$.

The cost of a directed path from p_0 to p_n is defined by the weight of the edge having the maximum weight in the directed path. The min-max path from p_0 to p_n is the directed path from p_0 to p_n with the minimum cost.

Now C has an r-gather-clustering with cost k iff D(V, E) has a directed path from p_0 to p_n with cost k. See Figure 2. Intuitively, each (directed) edge in the min-max path corresponds to a cluster of an r-gather-clustering. Edge (p_i, p_j) in the directed path corresponds to cluster $\{c_{i+1}, c_{i+2}, \dots, c_j\}$ in the r-gather-clustering. If $|C| \ge r$ we can partition C into subsets so that each subset consists of consecutive points with at most 2r - 1 points and also at least r points, so there always exists a path from p_0 to p_n .

Thus if we can compute the min-max path in D then it corresponds to the solution of the r-gather-clustering problem.

We can construct the D(V, E) in O(rn) time. An $O(|E| \log^* |V|)$ time algorithm for the min-max path problem for a directed graph D = (V, E) is known [9]. However, since D(V, E) is a DAG (directed acyclic graph) we can compute the min-max path from p_0 to p_n in O(|E|) time by a simple dynamic programming algorithm. (Let w_i be the cost of the min-max path from p_0 to p_i . For each p_i , we can compute w_i by checking each incoming edge (p_x, p_i) to p_i and the cost w_x of the min-max path from p_0 to p_x .)

Thus we have the following theorem.



Figure 2: (a) An *r*-gather-clustering and (b) its corresponding min-max path of D.

Theorem 1 One can solve the r-gather-clustering problem in O(rn) time, when all points in C are on the line.

3 *r*-gathering on the line

In this section we give an algorithm for the r-gathering problem when all points in C and F are on the line, by reducing the problem to the min-max path problem for a weighted directed graph, and bounding the number of edges in the graph.

Let $C = \{c_1, c_2, \dots, c_n\}$ and $F = \{f_1, f_2, \dots, f_m\}$ be points on the horizontal line and we assume they are sorted from left to right, respectively. Similar to Lemma 1 we can assume the set of points assigned to a facility are consecutive in a solution.

Lemma 3 There exists a solution in which the set of points assigned to a facility are consecutive in C.

Proof: We call three points $c_a, c_b, c_c \in C$ crossing triple if (1) a < b < c, (2) $A(c_a) = A(c_c) = f_x \in F'$ and (3) $A(c_b) = f_y \in F'$.

We provide a proof by contradiction. We assume any solution has some crossing triple. Let A be the solution of the *r*-gathering problem with the minimum number of crossing triples, and A has a crossing triple c_a, c_b, c_c with $A(c_a) = A(c_c) = f_x$ and $A(c_b) = f_y$. Without loss of generality we can assume x < y.

Let C_x be the set of points in C assigned to f_x in A, and C_y the set of points in C assigned to f_y . Let C'_x be the set of leftmost $|C_x|$ points in $C_x \cup C_y$, and C'_y the set of rightmost $|C_y|$ points in $C_x \cup C_y$. Let A' be the *r*-gathering derived from A by slightly modifying A so that reassign C'_x to f_x and C'_y to f_y . Now we show $\max_{c \in C'_y} \{d(c, A'(c))\} \leq \max_{c \in C_y} \{d(c, A(c))\}$ holds as follows.

Let c_{ℓ} be the leftmost point in *C* assigned to f_y in *A'*, and c_r the rightmost point in *C* assigned to f_y . We consider two cases. In each case the cost of *A'* is less than or equal to *A*. A contradiction.

Case 1: $d(c_{\ell}, f_y) \leq d(c_r, f_y)$.

If $A(c_r) = f_x$ then $d(c_r, f_y) \leq d(c_r, f_x)$ holds. Otherwise $A(c_r) = A'(c_r) = f_y$. Thus the cost of A' is less than or equal to A. Case 2: $d(c_\ell, f_y) > d(c_r, f_y)$.

Let c_z be the leftmost point assigned to f_y in A. Now $z < \ell$ holds so $d(c_\ell, f_y) < d(c_z, f_y)$ holds. Thus the cost of A' is less than or equal to A.

Similarly we can show $\max_{c \in C'_x} \{ d(c, A'(c)) \} \le \max_{c \in C_x} \{ d(c, A(c)) \}$ holds.

For consecutive three facilities f_{j-1} , f_j and f_{j+1} in F let m_L be the midpoint of f_{j-1} and f_j , and m_R the midpoint of f_j and f_{j+1} . We have the following two lemmas.

Lemma 4 Assume that C has 2r or more points on the left of m_L . Let c_i be the 2r-th point from right in C' where C' is the set of points in C on or left of m_L . There exists a solution in which $c_{i'}$ with i' < i is never assigned to f_j .

Proof: Assume for a contradiction such $c_{i'}$ is assigned to f_j . We have two cases.

If the rightmost point assigned to f_j is on the left of m_L then reassigning the points assigned to f_j to f_{j-1} results in a new r-gathering and since it does not increase the cost the resulting r-gathering is also a solution of the given r-gathering problem.

Otherwise, the rightmost point assigned to f_j is on or right of m_L . Then at least 2r points on or left of m_L are assigned to f_j by Lemma 3, with other points on the right of m_L . Let C' be the subset of C consisting of the points (1) assigned to f_j , (2) on or left of m_L , and (3) but not the rightmost r points on or left of m_L . Note that $|C'| \ge r$ holds and C' contains $c_{i'}$. Reassigning the points in C' to f_{j-1} results in a new r-gathering and the resulting r-gathering is also a solution since it does not increase the cost.

Intuitively if $c_{i'}$ is too far from f_j then $c_{i'}$ is never assigned to f_j . Symmetrically we have the following lemma.

Lemma 5 If C has 2r or more points on the right of m_R , then $c_{i'}$ with i' > i is never assigned to f_i , where c_i is the 2r-th point in C on or right of m_R .

We have more lemmas. Let C' be the set of points between m_L and m_R except the leftmost 2r points and the rightmost 2r points.

Lemma 6 If C has 5r or more points between m_L and m_R , then the customers in C' are assigned to f_j in a solution of the r-gathering problem.

Proof: Immediate from the two lemmas above.

Thus if we can compute the solution for C - C', then appending the assignment from the points in C' to f_j results in the solution for C. From now on assume that we have removed every such C' from C.

We have more lemmas for the boundary case. Let m be the midpoints of f_1 and f_2 in F.

Lemma 7 If C has 2r or more points on the left of m, then each $c_{i'}$ with i' < i is assigned to f_1 in a solution of the r-gathering problem, where c_i is the 2r-th customer in C on the left of m.

Proof: Immediate from Lemma 4.

Let m be the midpoints of f_{m-1} and f_m in F.

Lemma 8 If C has 2r or more points on the right of m, then each $c_{i'}$ with i' > i is assigned to f_m in a solution of the r-gathering problem, where c_i is the 2r-th customer in C on the right of m.

Thus we have the following lemma.

Lemma 9 The number of points in C possibly assigning to each facility $f \in F$ is at most 9r.

Proof: For each f_j with 1 < j < m define m_L and m_R as above. The number of points possibly assigning to f_j is (1) at most 2r on the left of m_L , (2) at most 2r on the right of m_R , and (3) at most 5r between m_L and m_R , by the lemmas above. Similar for f_1 and f_m .

Now we are going to define a weighted directed graph D(V, E) for F and C, and the weight of each edge.

The set of vertices is defined as follows.

$$V = \{p_0, p_1, p_2, \cdots, p_n\}$$

For each facility f_h with $h = 2, 3, \dots, m-1$ and its possible cluster consisting of points $\{c_{i+1}, c_{i+2}, \dots, c_j\}$ we define an edge (p_i, p_j) . So (p_i, p_j) is an edge iff $(1) i + r \le j \le i + 2r - 1$

(2) $i \geq i'$ where $c_{i'}$ is the 2*r*-th customer on the left of m_L , and

(3) $j \leq j'$ where $c_{j'}$ is the 2*r*-th customer on the right of m_R ,

where m_L and m_R are defined for f_h as above. Let E_h be the set of edges consisting of edges defined for f_h above. Similarly we define E_1 and E_m .

Finally,

$$E = E_1 \cup E_2 \cup \dots \cup E_m$$

Note that E may contain many multi-edges.

The weight of an edge (p_i, p_j) for f_h is the maximum of (1) the distance between c_{i+1} and f_h , and (2) the distance between c_j and f_h .

The cost of a directed path from p_0 to p_n is defined by the weight of the edge having the maximum weight in the directed path. The min-max path from p_0 to p_n is the directed path from p_0 to p_n with the minimum cost.

We need to compute for each f_h the 2*r*-th customer on the left of m_L and the 2*r*-th customer on the right of m_R . By scanning the line we can compute them for all f_h in O(|F| + |C|) time in total. Note that each edge in *E* corresponds to a pair of customers possibly assigning to a common facility. Thus the number of the edges in *E* is at most $81r^2|F|$ by Lemma 9. Thus we can construct D(V, E) in $O(|F| + |C| + r^2|F|)$ time in total.

Now, similar to Section 2, there is an r-gathering with cost k iff D(V, E) has a directed path from p_0 to p_n with cost k.

Theorem 2 When both C and F are on the line one can solve the r-gathering problem in $O(n + r^2m)$ time, where n = |C| and m = |F|.

4 Conclusion

In this paper we have presented an algorithm to solve the *r*-gather-clustering problem when all points of *C* are on the line. The running time of the algorithm is O(rn), where n = |C|. We also presented an algorithm to solve the *r*-gathering problem, which runs in time $O(n + r^2m)$, where n = |C| and m = |F| < n.

Can we solve the problem more efficiently or can we solve the problem for more general input or cost?

Recently O(n+m)-time algorithm to solve the problem is reported [11]. Also an algorithm to solve the problem for a star is reported [3].

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